Ninjump

<https://opengameart.org/content/gameboy-platformer-art> potential sprite sheet

Genre:

This game is a 2D platformer based inside of a sewer/cave. It will also shoot for an older gameboy advanced style.

Target Audience:

The target audience for this game would be anyone who enjoys platformer games. It will have a classic level design like older mario games.

ESRB Rating:

Ninjump will be rated E for everyone. Like many platformers there won’t be much violence and very little crued wording.

Game Summary:

One the first level of the game the player will be tasked with finding a rare gem located inside of a cave. After the player finishes with this task they will move on to the second level where they advance deeper into the cave in search of more gems.

Target Platforms:

Ideally this game would run on all platforms but for simplicity it will be made for PC.

Required Licenses:

None

Competition and Marketing:

This game will be very similar to popular games on the market like Mario and Jump King but will differ because of its setting and the way that the enemies attack the player.

Creator and Creation Date:

This one sheet was created by Levi Lang on 8/26/2021